

# **CAR DRIFTING**

## ***Objectives***

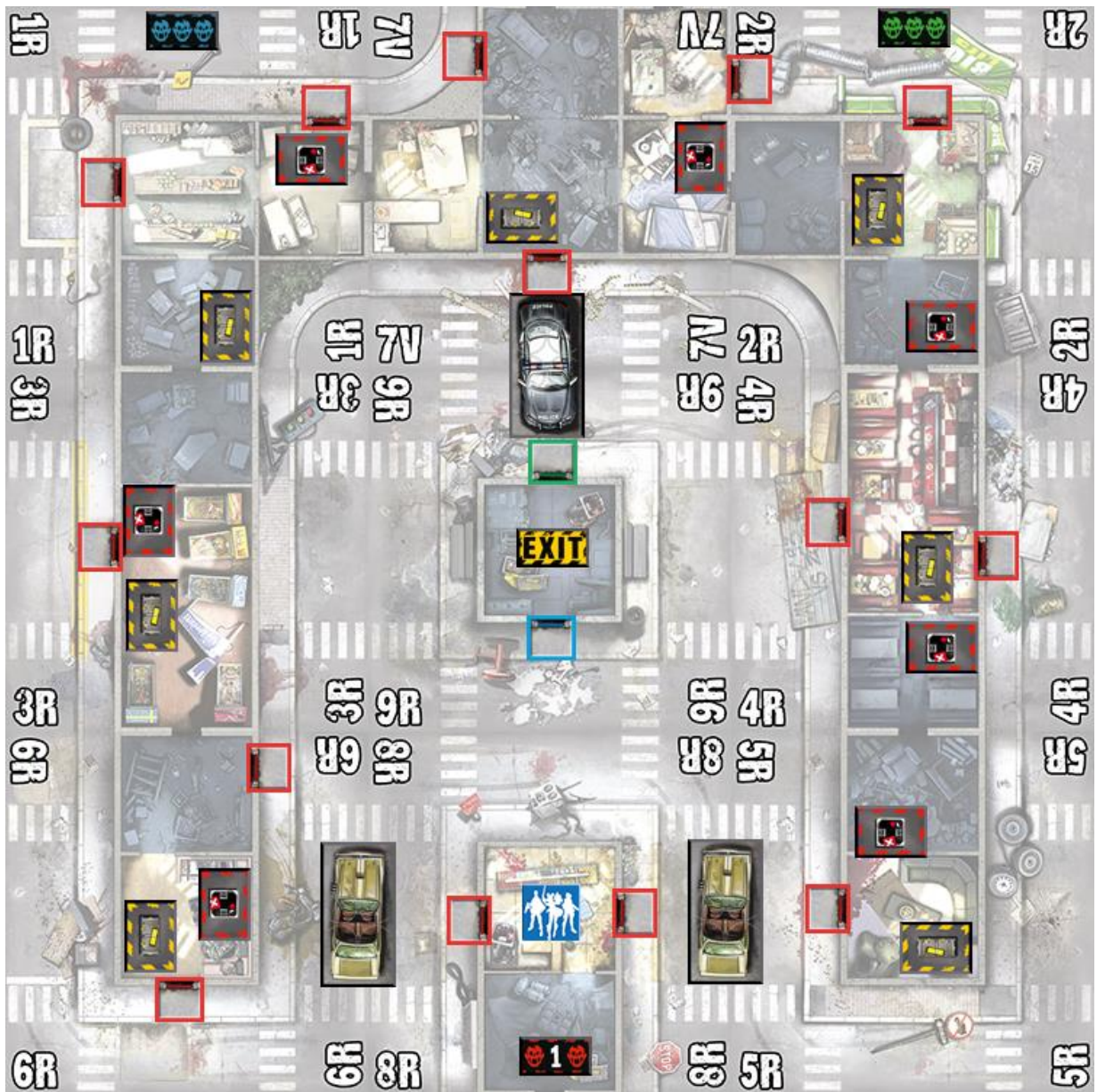
- The objectives must be completed in the following order
  1. Pick up the green and blue target
  2. With blue and green objective destroy the blue and green spawn
  3. Go to the exit

## ***Special rules***

- For each objective, the survivor scores 5 exp. points
- The green and blue doors can be opened after destroying both spawns

## ***Preparation***

- Games: *Zombicide 2nd edition*
  1. Make a game plan 1R, 7V , 2R, 3R, 9R, 4R, 6R, 8R, 5R
  2. Prepare tokens ( spawn doors, etc.)
  3. Prepare the target



Graphic elements © Guillotine Games.